

MIDDLE SCHOOL EXTRAMURALS

BASEBALL RULES AND GUIDELINES

- Four days per week of practice for the “A” team.
- Each individual must have a minimum of ten (10) practice days before the first competition.

COMPETITION LEVELS

- “A” team will consist of one team comprised of 6th, 7th and 8th graders. (Do not cut below 15)

Please note, if a student is cut from the “A” team and would like to turn out for another sport during the same season that does not have cuts, they will abide by WIAA rule 17.12.3 which states:

“Practices in one (1) sport can not be transferred toward the number of practices required in another sport.”

GENERAL INFORMATION

- Playing time - Teams must play a number of players equal to the smallest number of players on either team who are eligible to participate in the contest (Pitcher limitation rule).
(Example: Team “Red” has 12 players, Team “Blue” has 15 players; Team “Blue” must play 12 players)
- Emergency information/Equipment - emergency information cards and a first aid box must be carried by the coach to all games.
- *Activity Contract Form@* must be on file with the Athletic Director at each school.
- Physical - Each athlete is required to have a current physical form on file with the Athletic Director.
- School issued uniform – school colors, school names, and number.
- Each athlete must have a parent permission slip, current grade check, and proof of an ASB sticker purchase on file with the building athletic director.

EQUIPMENT

- **Metal cleats will NOT be allowed.** No exceptions
- The “home school” will be responsible for the game ball. Regulation size hardball will be used.
- The catcher must wear the catchers mask with a skull helmet (must meet the NOCSAE standard), throat protector, chest protector and shin guards.
- Batter, base runner(s), and non-adult base coaches must wear a protective helmet (must meet the NOCSAE standard).
- Schools will provide regulation bats and balls.
- Each school should bring ice to the event in case of an injury.
- Coaches should request (from building administration) the use of a cell phone for off site practices.

RULES CLARIFICATIONS

- The District Athletic Office will arrange officials and transportation for all games.
- The home school will keep the official score book.
- The coach must present the batting order at the start of the game. It will include all players eligible to play.
- The game will consist of seven (7) innings or two hours. No new inning will start after the 7th or two hours unless there is a tie. In this case, the teams will play one extra inning. If teams are still tied, the game will go to the point system: 2 points = win, 1 point = tie, 0 points = lose. The game will be stopped, if after five innings, one team is ahead by more than ten (10) runs.
- **The maximum a team may score in one inning is seven (7) runs.** If this should happen before the three outs occur, the inning will end as soon as the 10th run is scored except for the last inning.
- Pitcher limitation – A pitcher is eligible to pitch in no more than seven (7) innings or one complete contest if shorter than seven (7) innings during any consecutive five day period. Days shall be counted from start to start of contest (Example: Thursday 3:00pm to Tuesday 3:00pm is five (5) days).

CANCELLATION

- If a game is canceled for weather or playing conditions, the home team athletic director will contact the visiting school=s athletic director before 12 (noon) on the day of the cancellation. If cancellation is decided early morning, Maintenance should also be notified.
- The home team athletic director is also responsible for contacting the officials association before 12pm if a game is cancelled (Assignor: Steve Liptrap – wwbug@aol.com).
- The visiting team athletic director is also responsible for calling Transportation (Beth at 571-1857) by 12pm if a game is cancelled.

RULES

Governed by Washington Interscholastic Activities Association and National Federation 2011 Rules.